

# Wissensrepräsentation

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## Sitzung 10: Constraintverarbeitung

- Problemstellung

### Constraint satisfaction problems (CSPs)

Standard search problem:

state is a "black box" —any old data structure that supports goal test, eval, successor

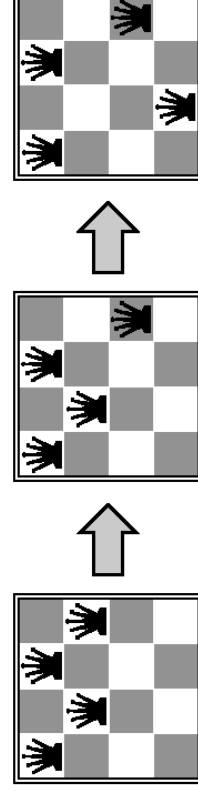
CSP:

state is defined by *variables*  $X_i$  with *values* from *domain*  $D_i$

*goal test* is a set of *constraints* specifying allowable combinations of values for subsets of variables

Simple example of a *formal representation language*

Allows useful *general-purpose* algorithms with more power than standard search algorithms

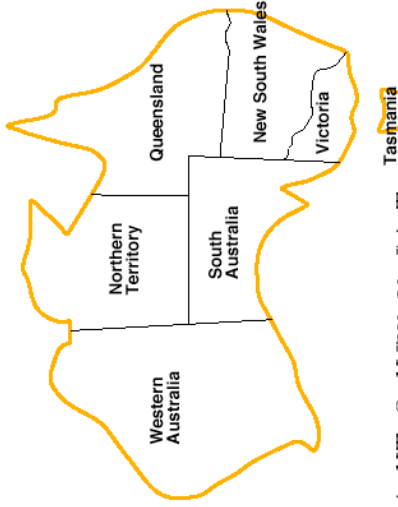


### Example: $n$ -queens

Put  $n$  queens on an  $n \times n$  board with no two queens on the same row, column, or diagonal

Move a queen to reduce number of conflicts

## Example: Map-Coloring



Variables  $WA, NT, Q, NSW, V, SA, T$

Domains  $D_i = \{red, green, blue\}$

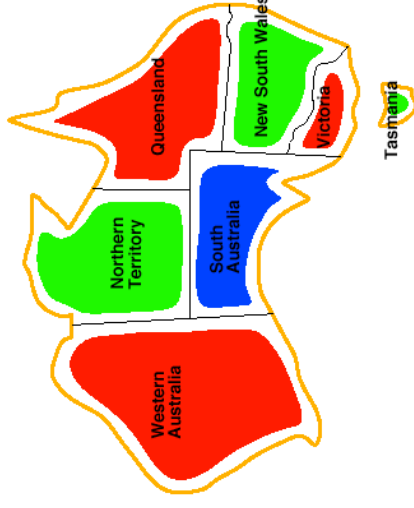
Constraints: adjacent regions must have different colors

e.g.,  $WA \neq NT$  (if the language allows this), or

$(WA, NT) \in \{(red, green), (red, blue), (green, blue), \dots\}$

Russell & Norvig - ch.4

## Example: Map-Coloring contd.



Solutions are assignments satisfying all constraints, e.g.,

$\{WA = red, NT = green, Q = red, NSW = green, V = red, SA = blue, T = green\}$

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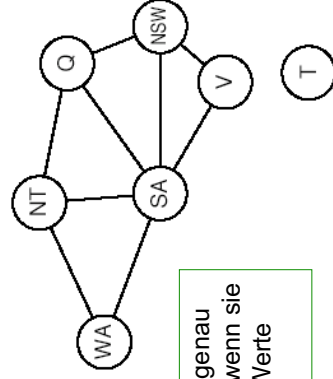
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## Constraint graph

**Binary CSP:** each constraint relates at most two variables

**Constraint graph:** nodes are variables, arcs show constraints

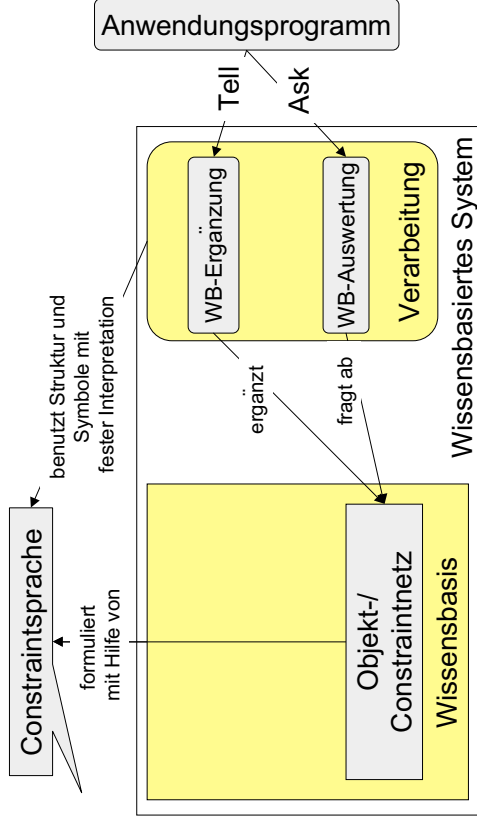


Zwei Knoten sind genau dann verbunden, wenn sie unterschiedliche Werte erhalten müssen.

General-purpose CSP algorithms use the graph structure to speed up search. E.g., Tasmania is an independent subproblem!

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## Wissensbasiertes System mit Constraint



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## Varieties of constraints

**Unary constraints** involve a single variable,

e.g.,  $SA \neq green$

Wertebereichsangaben

**Binary constraints** involve pairs of variables,

e.g.,  $SA \neq WA$

**Higher-order constraints** involve 3 or more variables,

e.g., cryptarithmic column constraints

**Preferences** (soft constraints), e.g., *red* is better than *green*

often representable by a cost for each variable assignment

→ constrained optimization problems

## Varieties of CSPs

Discrete variables

finite domains; size  $d \Rightarrow O(d^m)$  complete assignments

◇ e.g., Boolean CSPs, incl. Boolean satisfiability (NP-complete)

infinite domains (integers, strings, etc.)

◇ e.g., job scheduling, variables are start/end days for each job

◇ need a **constraint language**, e.g.,  $StartJob_1 + 5 \leq StartJob_3$

◇ **linear** constraints solvable, **nonlinear** undecidable

Continuous variables

◇ e.g., start/end times for Hubble Telescope observations

◇ **linear** constraints solvable in poly time by LP methods

## Real-world CSPs

**Assignment problems**

e.g., who teaches what class

**Timetabling problems**

e.g., which class is offered when and where?

**Hardware configuration**

**Spreadsheets**

**Transportation scheduling**

**Factory scheduling**

**Floorplanning**

Notice that many **real-world** problems involve **real-valued variables**